Assuming 4-core CPU chip with total die area=3.1 cm², defect rate=0.6 defect/cm², and α =4.

Question: Find the probability that at least 3 out of 4 cores are working (so you can sell the chip as a 3-core CPU).

Solution:

We can assume 4 independent cores, each with area=0.775 cm².

 $\text{DieYield}_{\text{core}} = 1 * ((1 + 0.6 * 0.775 / 4))^{-4} = 0.644$

This problem is similar to tossing an unfair coin, where P(heads)=0.644, P(tails)=0.356. The probabilities of each core containing a defect are independent.

Say G=good core, B=bad core, and $C_1C_2C_3C_4$ = status of each core (G or B)

 $P(0 \text{ defect}) = P(GGGG) = 0.644^4 = 0.172$

P(1 defect) = P(GGGB U GGBG U GBGG U BGGG) = P(GGGB) + ... + P(BGGG) becauseprobabilities are independent. The individual scenario GGGB has P(GGGB) = P(GGBG) = P(GBGG) = P(BGGG) $= 0.644^3 * 0.356^1 = 0.095$ so P(1 defect) = (4 choose 1) * 0.095 = 0.380

finally, the problem asks for P(1 defect U 0 defect) = P(1 defect) + P(0 defect) = 0.172 + 0.380 = 0.552.

Question: Find the probability that at least 2 out of 4 cores are working (so you can sell the chip as a 2-core, 3-core or 4-core CPU).

 $\begin{array}{l} P(0 \; defect) = 0.172 \\ P(1 \; defect) = \; 0.380 \\ P(2 \; defects) = (4 \; choose \; 2) * P(GGBB), since all permutations are equally likely \\ = \; 6 * \; (0.644^{\circ}2 * \; 0.356^{\circ}2) = 0.315 \\ The problem asks for P(2 \; defects or less) = \; 0.315 + 0.380 + 0.172 = \textbf{0.867} \end{array}$

Question: Find the probability that at least 1 out of 4 cores are working (so you can sell the chip as a 1-core, 2-core, 3-core or 4-core CPU).

 $\begin{array}{l} P(0 \; defect) = 0.172 \\ P(1 \; defect) = \; 0.380 \\ P(2 \; defects) = \; 0.315 \\ P(3 \; defects) = \; (4 \; choose \; 3) \; * \; P(GGBB), \ since \; all \; permutations \; are \; equally likely \\ = \; 4 \; * \; (0.644^{1} \; * \; 0.356^{3}) = \; 0.116 \\ \end{array}$ $\begin{array}{l} The \; problem \; asks \; for \; P(3 \; defects \; or \; less) = \; 0.315 \; + \; 0.380 \; + \; 0.172 \; + \; 0.116 = \; \textbf{0.983} \end{array}$